

**Board of Works and Safety
Minutes
December 8, 2010**

Mayor Wright called the meeting to order at 3:09pm.

ROLL CALL: Board of Works members Mayor Joe Wright, Bob White and Bruce Bye were present. Also attending, Clerk Treasurer Chris Duffer.

MINUTES: Chris Duffer read the minutes for the November 17, 2010 meeting. Bruce Bye motioned to approve the minutes as read. Bob White seconded the motion, which was approved by voice vote.

REPORTS: Chief Jim Pierce gave the report for the fire department. Chief Rich Witmer gave the October report for the police department. Tom Hannon gave the street department report.

NEW BUSINESS: Bob White motioned to approve regular corporate claims for December 8, 2010 in the amount of \$54,704.98. Bruce Bye seconded the motion, which was approved by voice vote. Bob White motioned to approve manual corporate claims for December 8, 2010 in the amount of \$71,214.33. Bruce Bye seconded the motion, which was approved by voice vote.

The board was presented with an insurance renewal package for the city's property damage insurance and Worker's Compensation insurance from Walker and Associates, in the amount of \$256,500. This represents no premium increase from the previous year. Bruce Bye motioned to accept the insurance package from Walker and Associates, which included the property damage component, and the workers compensation component (IPEP) from Burnham and Flower in the amount of \$256,500.00. Bob White seconded the motion, which was approved by voice vote.

UNFINISHED BUSINESS: The Board acknowledged the fact that Michelle French of the Montessori school requested a continuance until the January 2011 meeting, for their signage request.

MISCELLANEOUS BUSINESS: The next Board of Works meeting will be on December 21, 2010 at 3:00pm at Hornet Park Community Center.

COMMENTS FROM BOARD: None.

ADJOURNMENT: Bruce Bye motioned to adjourn. Bob White seconded the motion. The meeting adjourned at 3:28pm.



~~Joe Wright, Mayor~~ **BRUCE BYE**



Chris Duffer, Clerk Treasurer